

Public Nuisance Tax Sale Notice

OFFICE OF THE COUNTY TREASURER

GRUNDY COUNTY, GRUNDY CENTER, IOWA

Notice is hereby given that on Monday, June 21, 2010, at 9:00 a.m. at the Grundy County Courthouse, I will offer for sale all property herein after listed on which taxes and special assessments are due and remain unpaid at the time of said sale. These properties will be sold as per Code of Iowa, Chapter 446.19B. If said property is not redeemed within the period provided in the Code of Iowa, Chapter 447, the right of redemption expires and a tax deed may be issued.

May 14, 2010

Brenda J. Noteboom, County Treasurer
706 G Avenue
Grundy Center IA 50638

Dear County Treasurer:

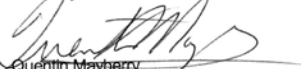
The following property is abandoned and deemed a public nuisance. The City of Reinbeck is requesting a Public Nuisance Tax Sale on the following property:

Parcel ID 871528406002
Property Address 1007 Blackhawk
Deed Holder Lindner, Max B.

Year	Due Date	Amount	Paid	Date Paid	Receipt
2008	March 2010	\$1,892	No		109230
	September 2009	\$1,892	No		

If there are any questions or follow up needed on this request please contact Reinbeck City Hall at 319-788-6404.

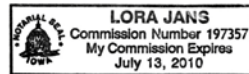
Sincerely,

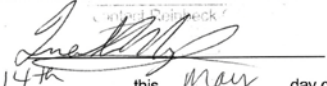

Quentin Mayberry
City Administrator

STATE OF IOWA)
GRUNDY COUNTY) ss:

I, Quentin Mayberry being first duly sworn do depose and state that I am the City Administrator named in the foregoing letter and that I have read the same, know the contents thereof and that the statements therein contained are true as I verily believe.

Subscribed and sworn to before me by 14th this May day of 2010.




Lora Jans
7-13-10, Notary Public
in and for the State of Iowa.

The following to the best of my knowledge is a true and correct list.

Brenda J. Noteboom
Grundy County Treasurer

PARCEL NUMBER	TAXPAYER NAME	DELINQUENT TAX	PENALTY	(item #) LEGAL DESCRIPTION	TOTAL AMT DUE
871528-406002	LINDNER, MAX B.			(104)BLOCK 3, BOWERS ADD. LOTS 4, 5, 6,	
7, 8 & S 15' OF LOT 9	1007 BLACKHAWK ST				
2008CurrentTax		3,784.00	340.00		4,128.00*